#### CITY OF WELDON SPRING

# Parks & Recreation Advisory Committee (PRAC) Special Meeting Minutes

April 5, 2023

ON WEDNESDAY APRIL 5, 2023, AT SEVEN O'CLOCK IN THE EVENING (7:00 P.M.) THE PARKS & RECREATION ADVISORY COMMITTEE WILL HOLD A SPECIAL MEETING FOR ITS MEMBERS AT CITY HALL IN PERSON WITH THE FOLLOWING TENTATIVE A GENDA

# FOLLOWING TENTATIVE AGENDA.

# THIS MEETING WILL ALSO BE HELD VIA ZOOM, SEE INSTRUCTIONS BELOW.

# 1. CALL TO ORDER

# a. **PRAC Roster:**

- i. Ronnie Griesenauer, Chairwoman
- ii. Vic Conlin, Secretary
- iii. Robert Ahern, Vice-chairman
- iv. John Stefanyak, Member
- v. Mike Baue, Member
- vi. Eric Hrnicek, Member
- vii. Don Schwaab, Member
- viii. Ald. Phil Martiszus, Board of Aldermen Liaison
- ix. Mitchell Jordan, Community Relations Manager & Staff Liaison

# 2. CITIZEN COMMENTS

# 3. REVIEW OF PREVIOUS MINUTES

a. 02/01/23, 02/21/23, 03/01/23

\*A motion to approve the minutes from 02/01/23, 02/21/23, and 03/01/2023 with the corrected attendance was made by Ahern, seconded by Hrnicek. The motion passed.

#### 4. OLD BUSINESS

- a. Park Improvements 2023 Update.
- b. Facility Needs Assessment Update.

\*A motion to recommendation for the Board of Aldermen to pursue a facility needs assessment for City Hall with a budget not to exceed \$25,000 was made by Baue, seconded by Hrnicek. The motion passed.

- c. 2024 Lake Project Scope Discussion & Worksheet
- d. Events & Sponsorships Discussion

### 5. NEW BUSINESS

a. Siedentop Pocket Park Naming Discussion

\*A motion to recommend to the Board of Aldermen naming the Lot-C Park on Siedentop Rd. "Weldon Spring Park at Crooked Creek," was made by Baue, seconded by Stefanyak. The motion passed.

b. Establish PRAC as Designated Weldon Spring Public Tree Board for Tree City USA

\*A motion to recommend to the Board of Aldermen the PRAC serve as the Tree Boad for Tree City USA was made by Ahern, seconded by Conlin. The motion passed.

\*A motion to adjourn at 9:00 p.m. was made by Ahern, seconded by Conlin. The motion passed.

# ADJOURNMENT